



# Inclusive Street design

ThinkBike Workshop West Palm Beach, Florida

Dick van Veen  
January 14, 2026

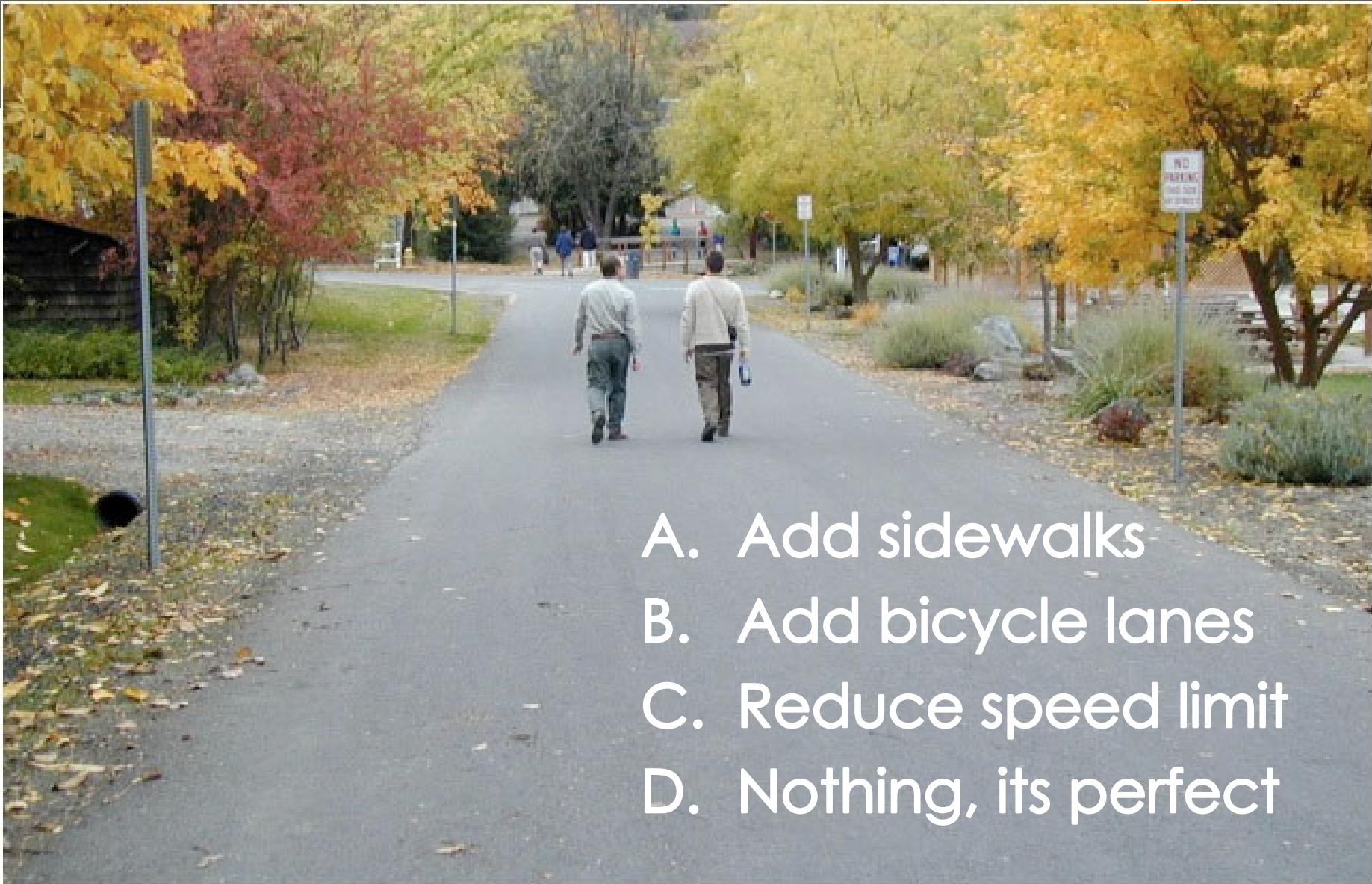


A photograph of a residential street. The street is lined with houses on both sides. There are several cars parked along the curb. A sidewalk runs along the right side of the street, where two people are walking. Bare trees are planted along the sidewalk. The sky is clear and blue.

- A. Ban on street parking
- B. Add bicycle lanes
- C. Narrow the road
- D. Nothing, its perfect

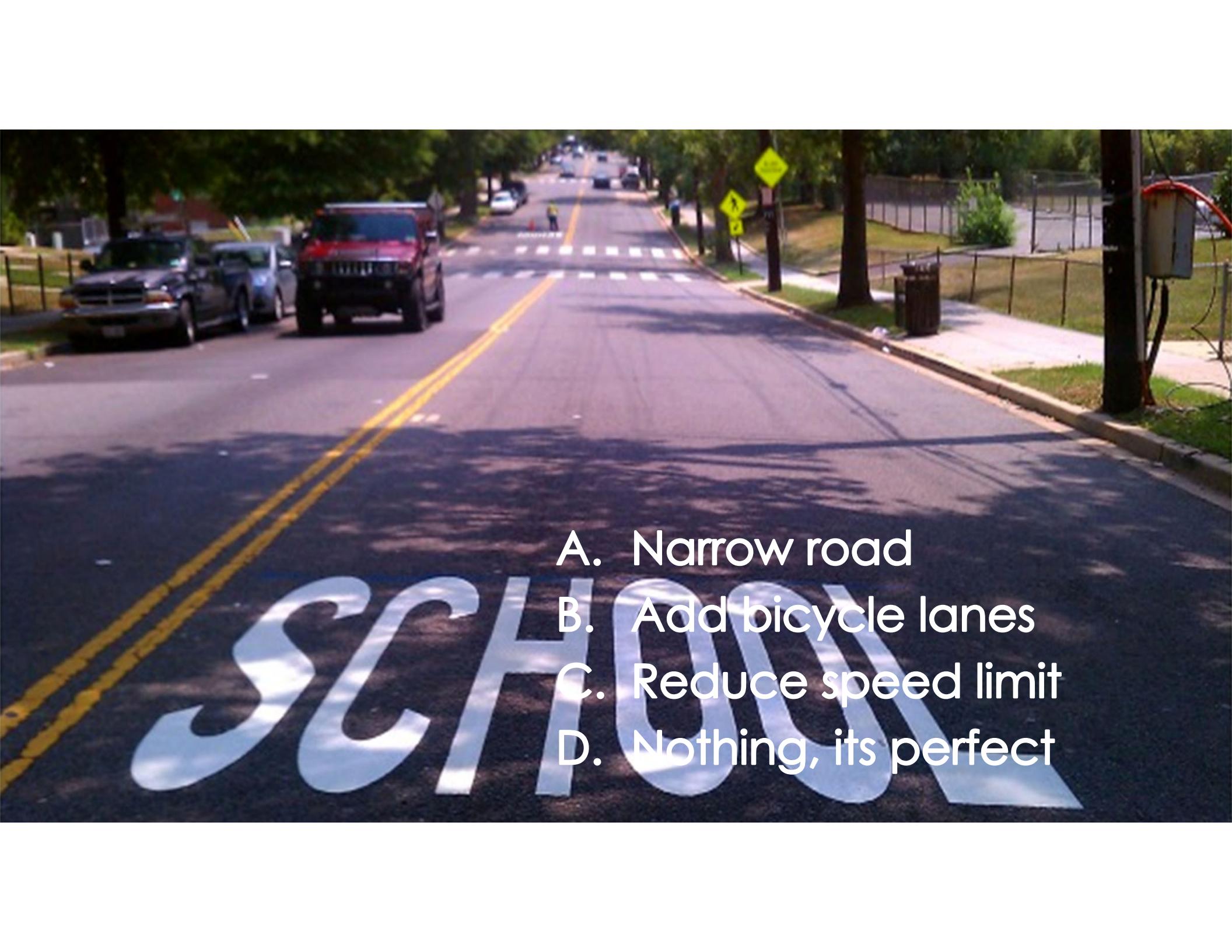


veen  
UBLIC SPACE

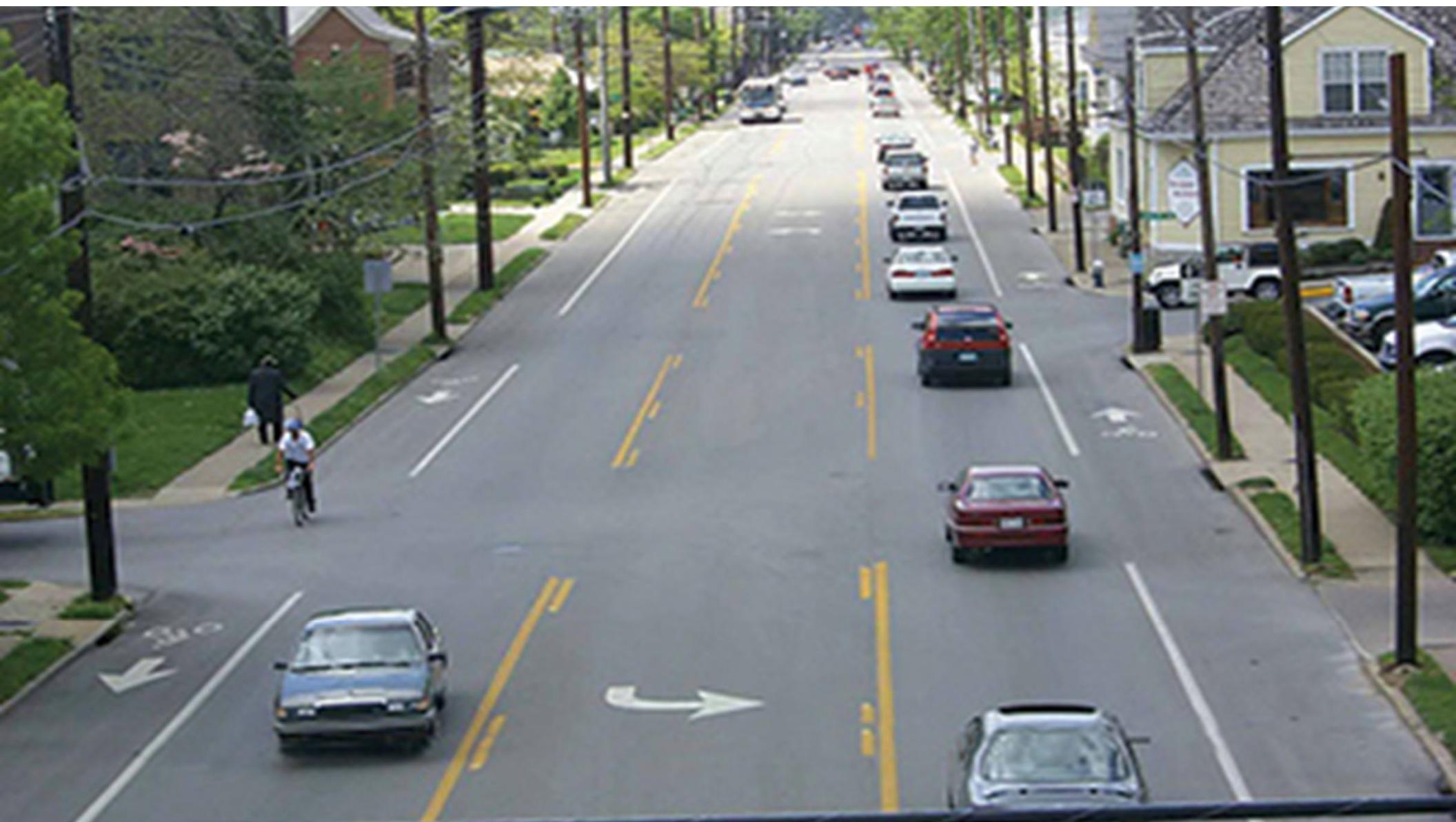


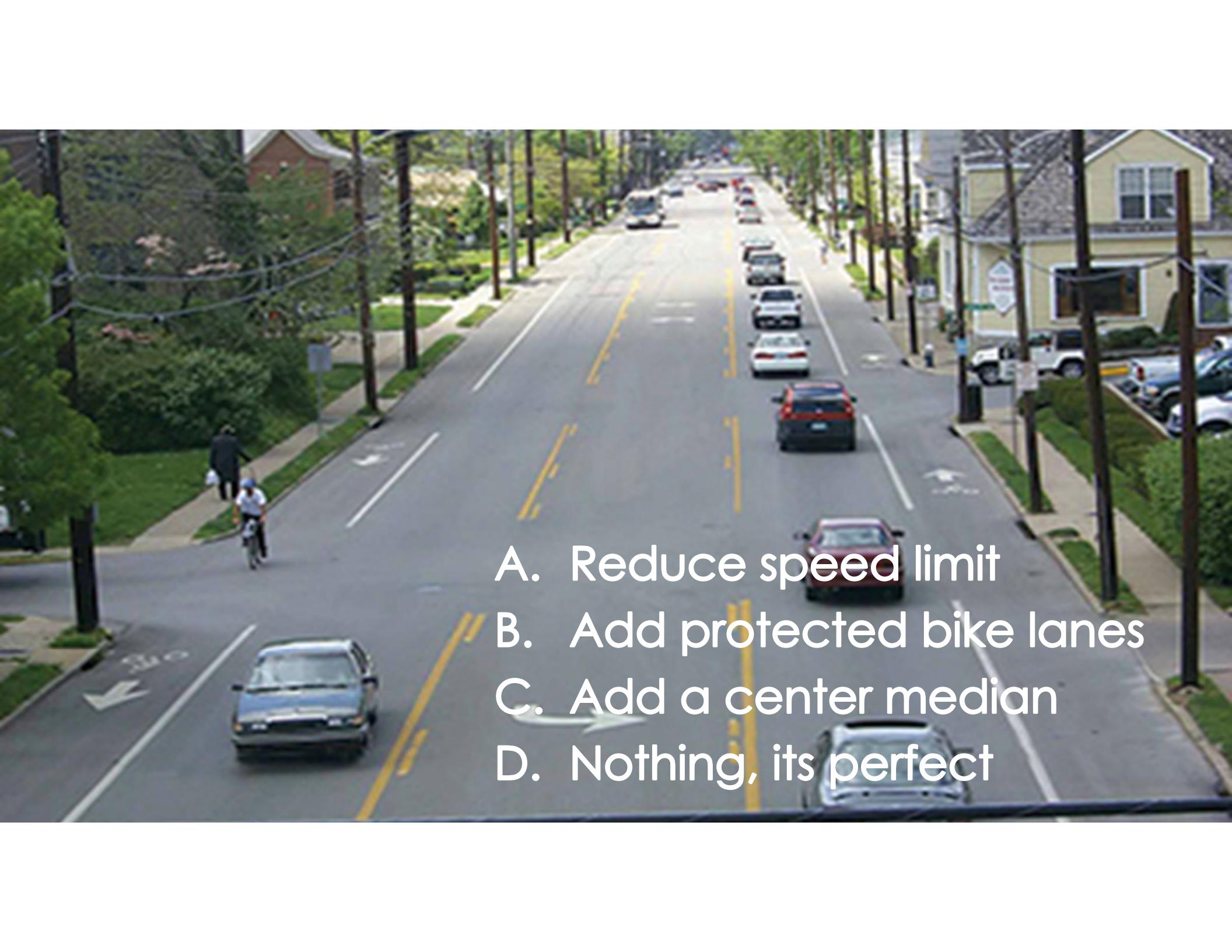
- A. Add sidewalks
- B. Add bicycle lanes
- C. Reduce speed limit
- D. Nothing, its perfect



A photograph of a street scene. In the foreground, the word "SCHOOL" is painted in large, white, three-dimensional letters across the asphalt. Two yellow double lines run parallel to the letters. In the background, a two-lane road with a crosswalk is visible. A silver SUV is on the left, and a red SUV is on the right. A person in a yellow vest stands near the crosswalk. A yellow diamond-shaped sign is on the right side of the road. A utility pole with a box and a red hose is on the far right. The scene is set in a residential or school area with trees and a fence.

- A. Narrow road
- B. Add bicycle lanes
- C. Reduce speed limit
- D. Nothing, its perfect





- A. Reduce speed limit
- B. Add protected bike lanes
- C. Add a center median
- D. Nothing, its perfect

# Coherent Network Design

Connected networks for all modes in West Palm Beach.



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# Road classification

Highway



Arterial/connector road



Rural road



Urban highway



Arterial/connector road



Local street



Network level separation

Separated bike track

Mixed traffic

# Road classification in build up areas



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Highway



Arterial/connector road



Rural road



Urban highway



Arterial/connector road



Local street



Network level separation

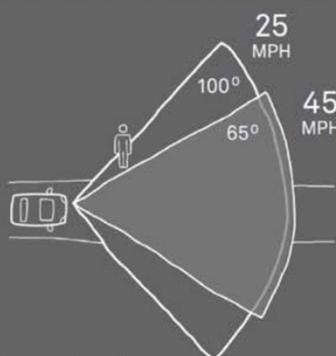
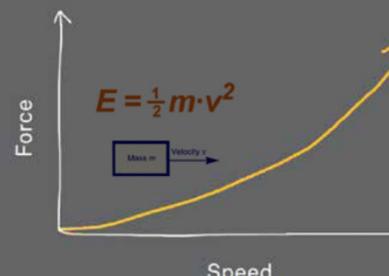
Separated bike track

Mixed traffic

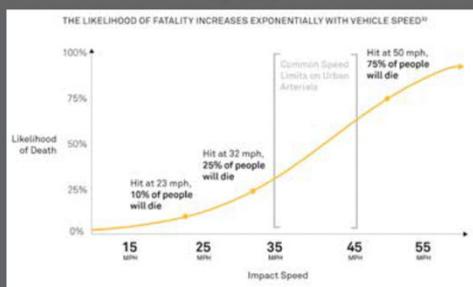
# Design for vulnerable road users first



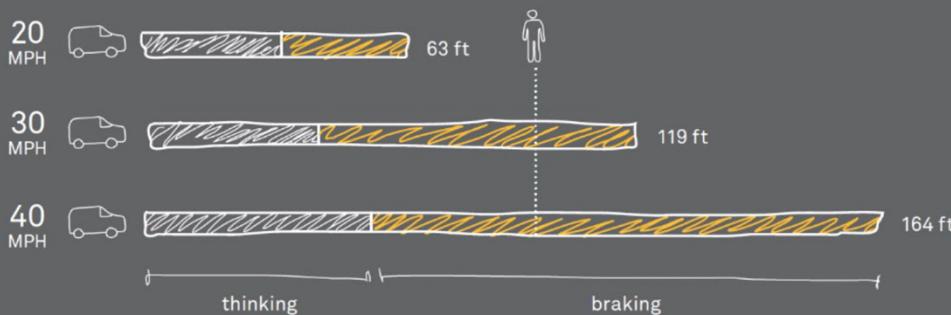
A human body is highly vulnerable when interacting with vehicles traveling at higher speeds.



The field of view narrows for car drivers as the travelling speed goes up, as more attention is needed to look at traffic situations that are approaching at a faster pace.



Chances of a deadly car-person collision grow exponentially after 20 mph.



The same thinking time (reaction time) and exponentially longer braking distances at higher speeds result in much longer stopping distances for vehicles at higher speeds.

Source: NACTO, "How Speed Kills", <https://nacto.org/publication/city-limits/the-need/how-speed-kills/>

## PHYSICS AS DESIGN PRINCIPLE

### Basic Principles of Traffic Safety

The following core principles guide the design of a safe and efficient traffic system:

- Minimize Differences in Mass and Speed – Large differences in vehicle mass and speed increase crash risk and severity. Road users with significant variations in these factors should be separated where possible.
- Separate Modes with Large Mass or Speed Differences – Motor vehicles, bicycles, and pedestrians should each have dedicated spaces where feasible to reduce exposure to risk.
- Minimize the Number of Conflict Points – The design should reduce areas where different traffic movements intersect or overlap.
- Separate Modes at Conflict Points in Time or Space – When physical separation is not possible, traffic flow should be managed through signal timing or other measures to prevent simultaneous conflicts between modes.

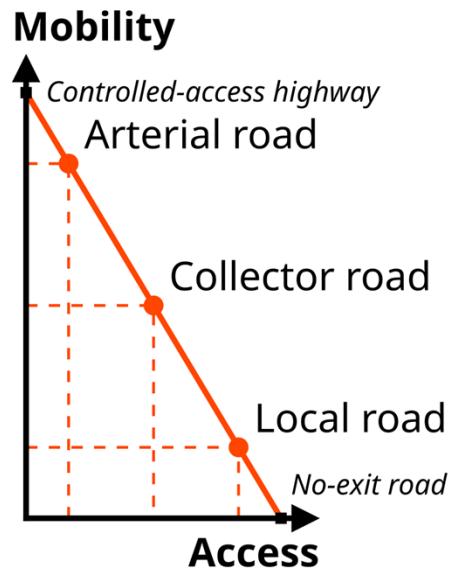
# Systematic Safety Approach (US)



Arterial

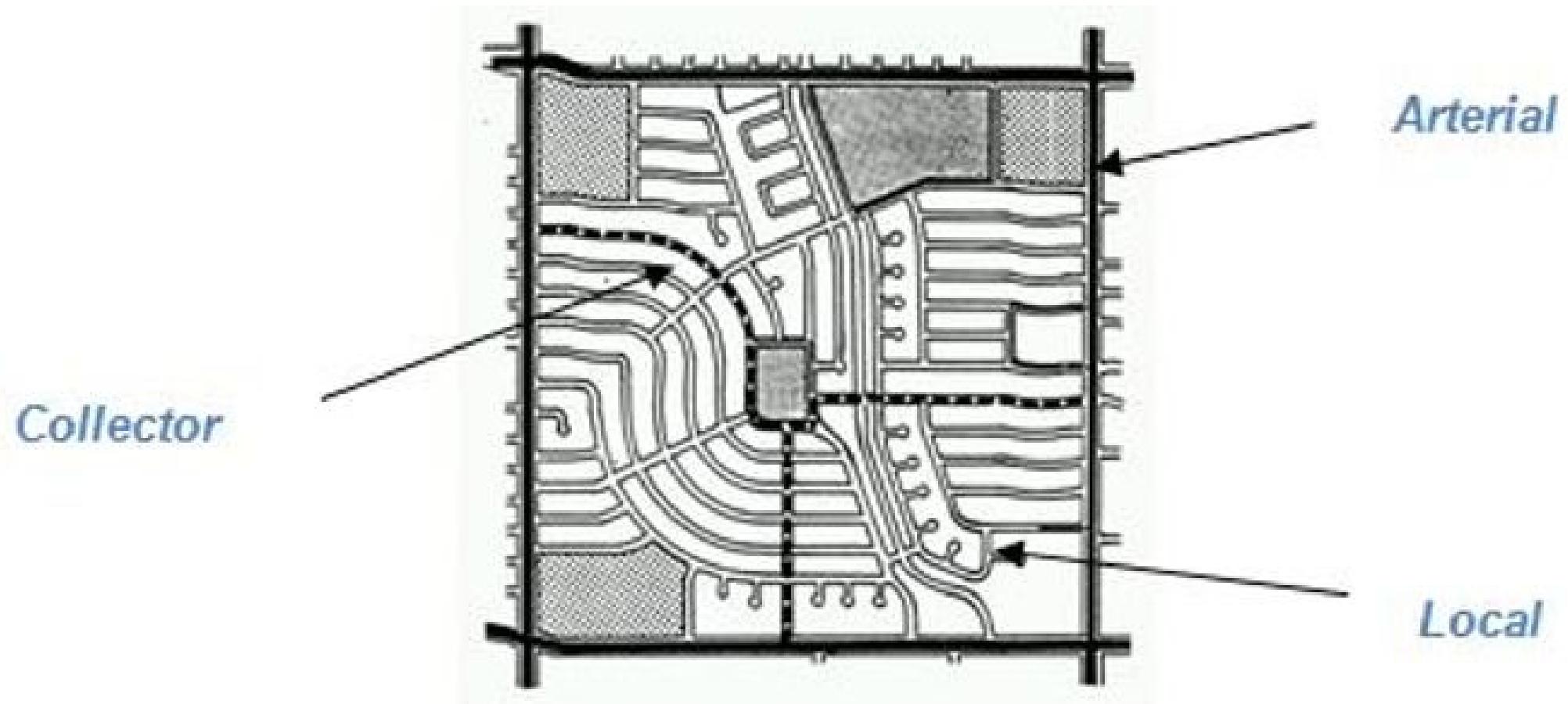


Collector



Local

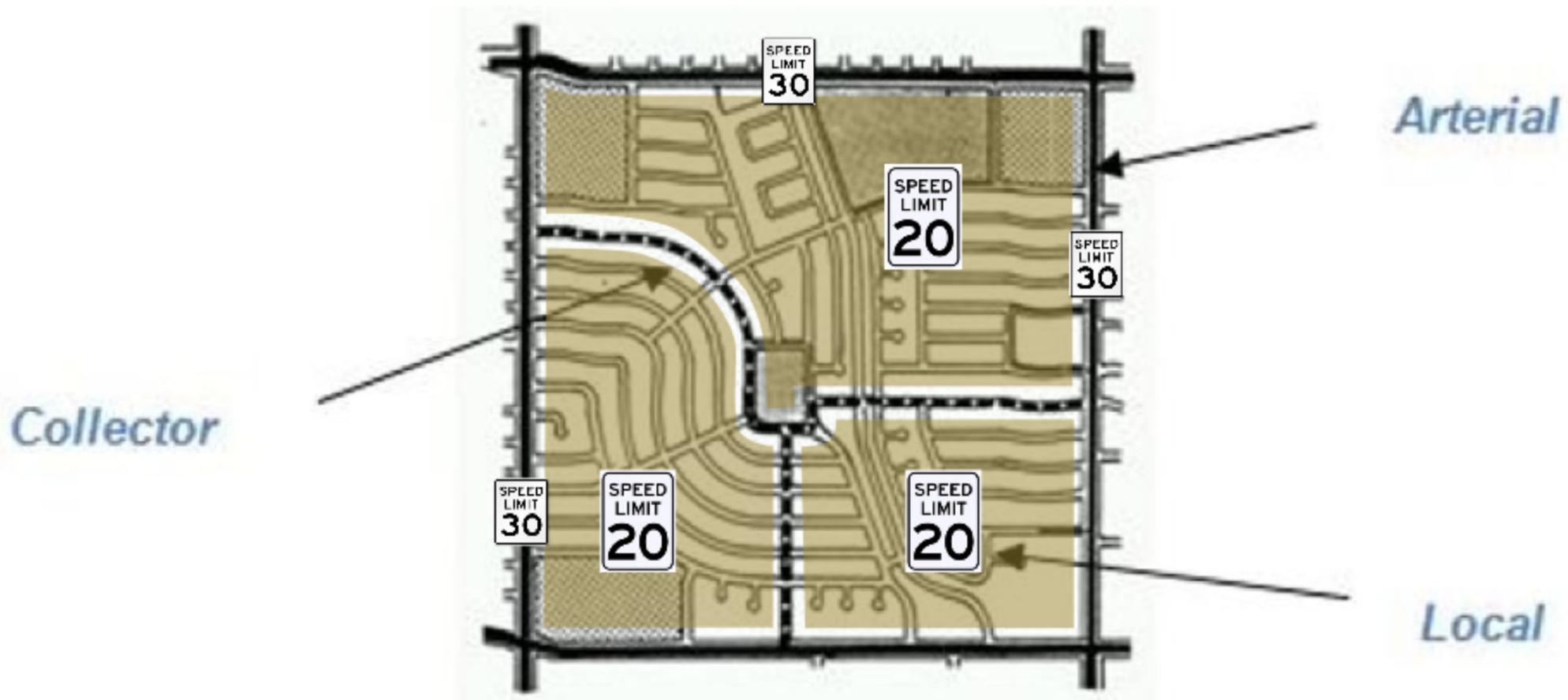
# Road categorization



# Road categorization; a touch of Dutchness



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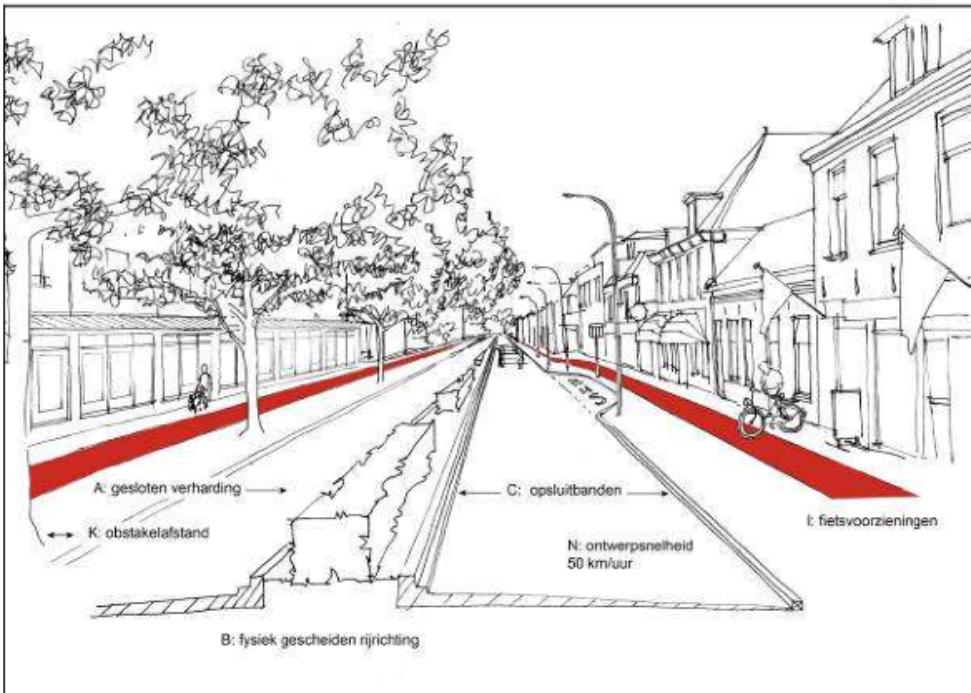
# Safe Street Design

Integrating new design principles in West Palm Beach.

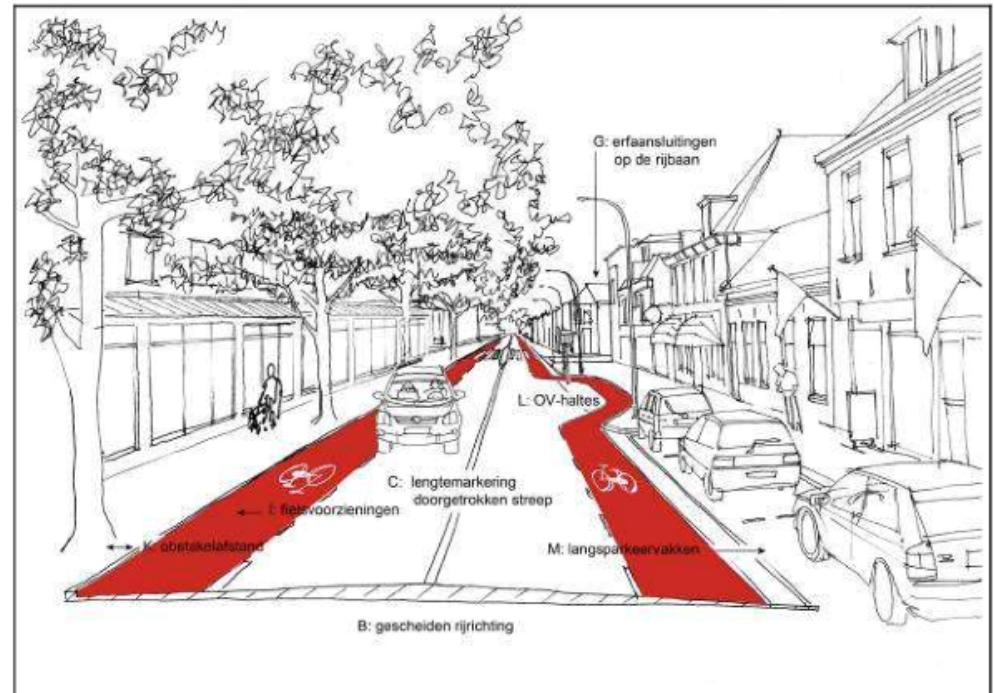
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# Design features Arterials: separation

## 30 mph roads: Arterial road, flow function



Ideal form of arterial road



Minimal form of arterial

# Essential elements for arterial roads



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Mix when you can, separate when you must.

- **Continuous car travel flow:** Guarantee continuous travel speeds along the corridor continuous, smooth asphalt, lineair, recognizable (uniform), absence of exchanges (parking, side streets), absence of houses/developments.
- **Focus on through traffic:** Create a corridor which functions to transport traffic conveniently, so that traffic won't 'rat run'.
- **Separated infrastructure per mode** Higher speeds make mixing impossible; physical separation between cars (directional), bicycle users and pedestrian.
- **Hierarchy at intersections:** Intersections are prioritized, often signalized or roundabouts. Side streets 'feel' of lower order.

# Continuous travel flow



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Capacity: 15.000 cars/day

# Focus on through traffic



# Focus on through traffic



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# Separation where needed



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# Separation where needed



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# Separation where needed



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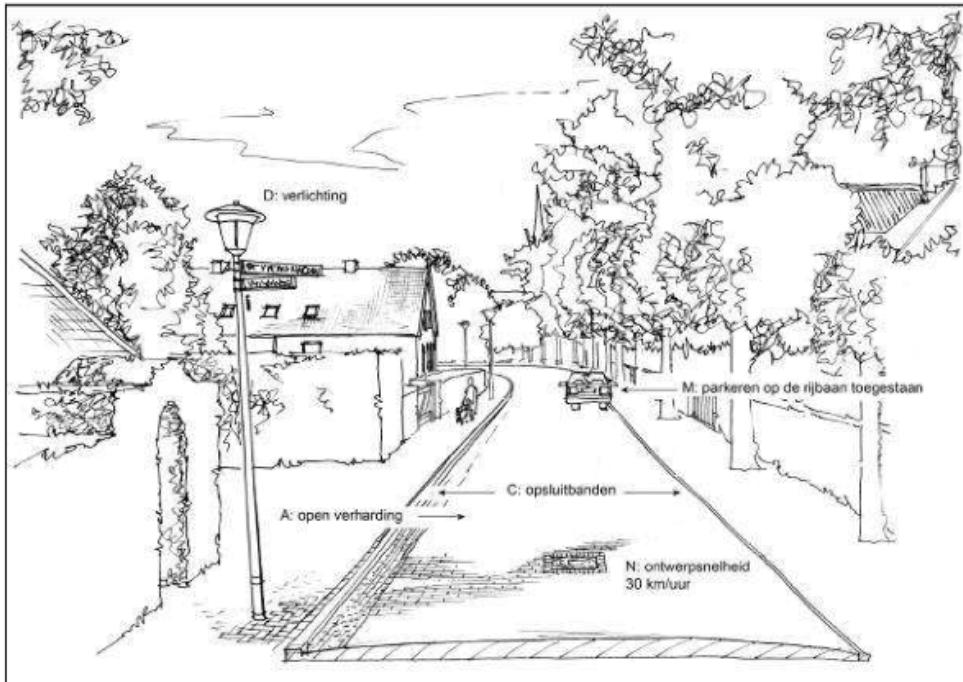
Capacity: 25-30..000 cars/day

# Hierarchy at intersections

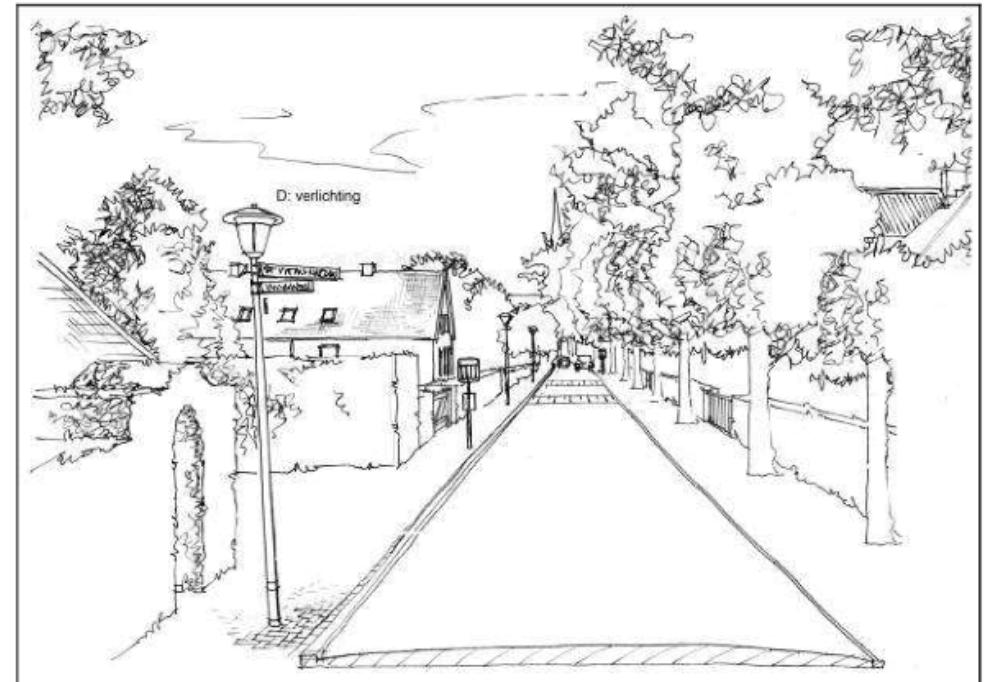


# Design features Locals: mix and mingle

## 20 mph roads: Local streets, access function



Ideal form of local street



Minimal form of local street

# Essential elements for local streets

**Mix when you can, separate when you must.**

- **Traffic calming:** Guarantee low travel speeds within the zone  
narrow, non-asphalt, different coloring,  
disalignments, uncommon, *subjective insecurity*
- **Prevent through traffic:** Create a network which accommodates local traffic but is unattractive for through traffic.
- **Intuitive Gateways:** Create a logical transferpoint between to road of different categories
- **Interaction at intersections:** Emphasize equality between roads of the same order
- **Differentiation and non-uniform** Different textures of surface materials, subtle suggestions, like trees, benches, angled parking, etc

# Traffic calming: nice and tight



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# Traffic calming: even narrower



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# Traffic calming: Home Zones



# Traffic calming: Place aspects



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## Traffic calming: bumps



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# Traffic calming: bumps



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## Traffic calming: pinchers



# Preventing through traffic



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# Gateways: visible hierarchy



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# Gateways: visible hierarchy



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# Equality at intersections



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# Equality at intersections



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# Equality at intersections



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# Forgiving bicycle infrastructure



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Rumble and/or  
recovery strip

(tactile difference)

*Everyone makes mistakes. Outcomes should not be severe; mistakes should be forgiven.*

# Forgiving bicycle infrastructure



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Smooth bike  
path surface

Tapered/roll-  
over curb

*Everyone makes mistakes. Outcomes should not be severe; mistakes should be forgiven.*

# Forgiving bicycle infrastructure



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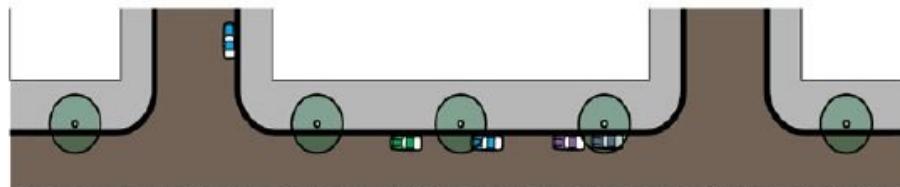
Removal of bollards  
Or 'announcing' them

Clear road  
markings

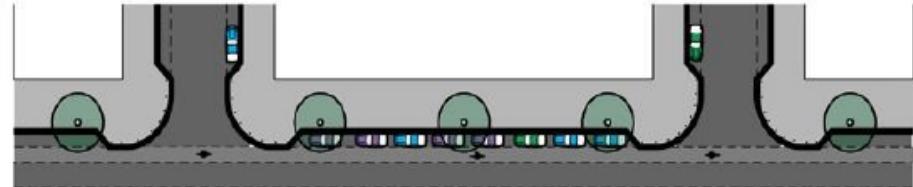
Rumble and/or  
recovery strip

*Everyone makes mistakes. Outcomes should not be severe; mistakes should be forgiven.*

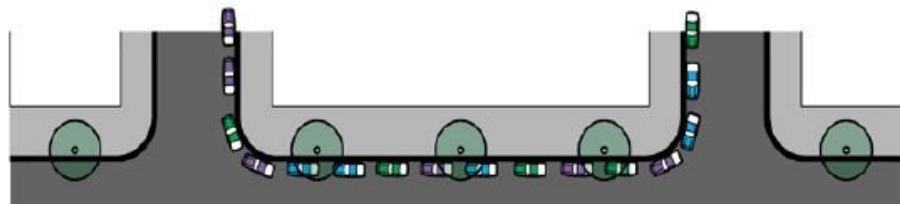
# Separated bike infrastructure, traffic calming



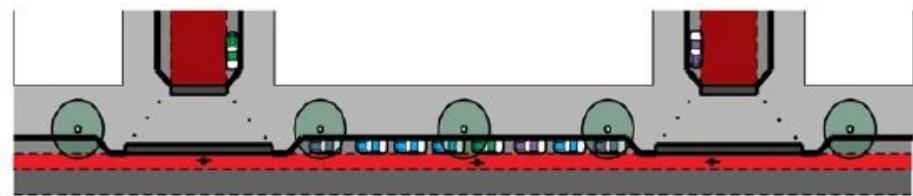
1950: De straat heeft een eenvoudige opbouw met rijbanen, weinig auto's en trottoirs. Het materiaal is overwegend baksteen, soms nog granieten keien.



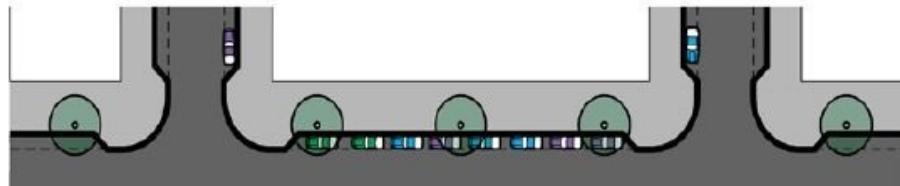
1985: Het toenemende fietsverkeer krijgt eigen fietstroken ter verbetering van de veiligheid.



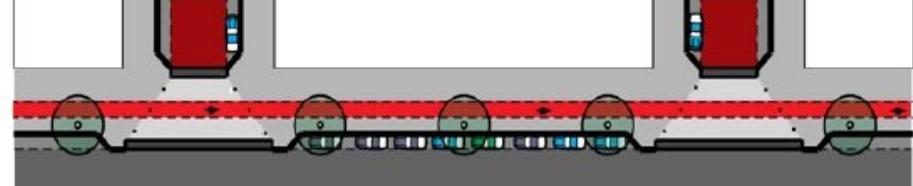
1965: De druk van het autoverkeer neemt toe, er zijn steeds meer parkeerplaatsen nodig. De straat wordt geasfalteerd.



1995: De 30 km/u buurtstraten krijgen een verharding van rode betonstraatsteen, soms baksteenverharding, de drukke 50km uur straten blijven van asfalt. Er komen verhoogde trottoirs die voetgangers voorrang geven t.o.v. afslaand verkeer. De fietstrook krijgt een eigen kleur door toepassing van rood asphalt.



1975: De straat krijgt 'koppen' om parkeren op de hoeken van de staat tegen te gaan. De trottoirbandenlijn begint te verspringen en is niet meer continu.



1998 - ?: Ter verdere verbetering van de verkeersveiligheid worden de fietstroken vervangen door vrijliggende fietspaden op het trottoir.



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# Intersections: the weakest link

# Intersections: the weakest link – 20 mph



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*Intersection with regulated yielding conditions*  
*Intersection with yielding conditions + table*



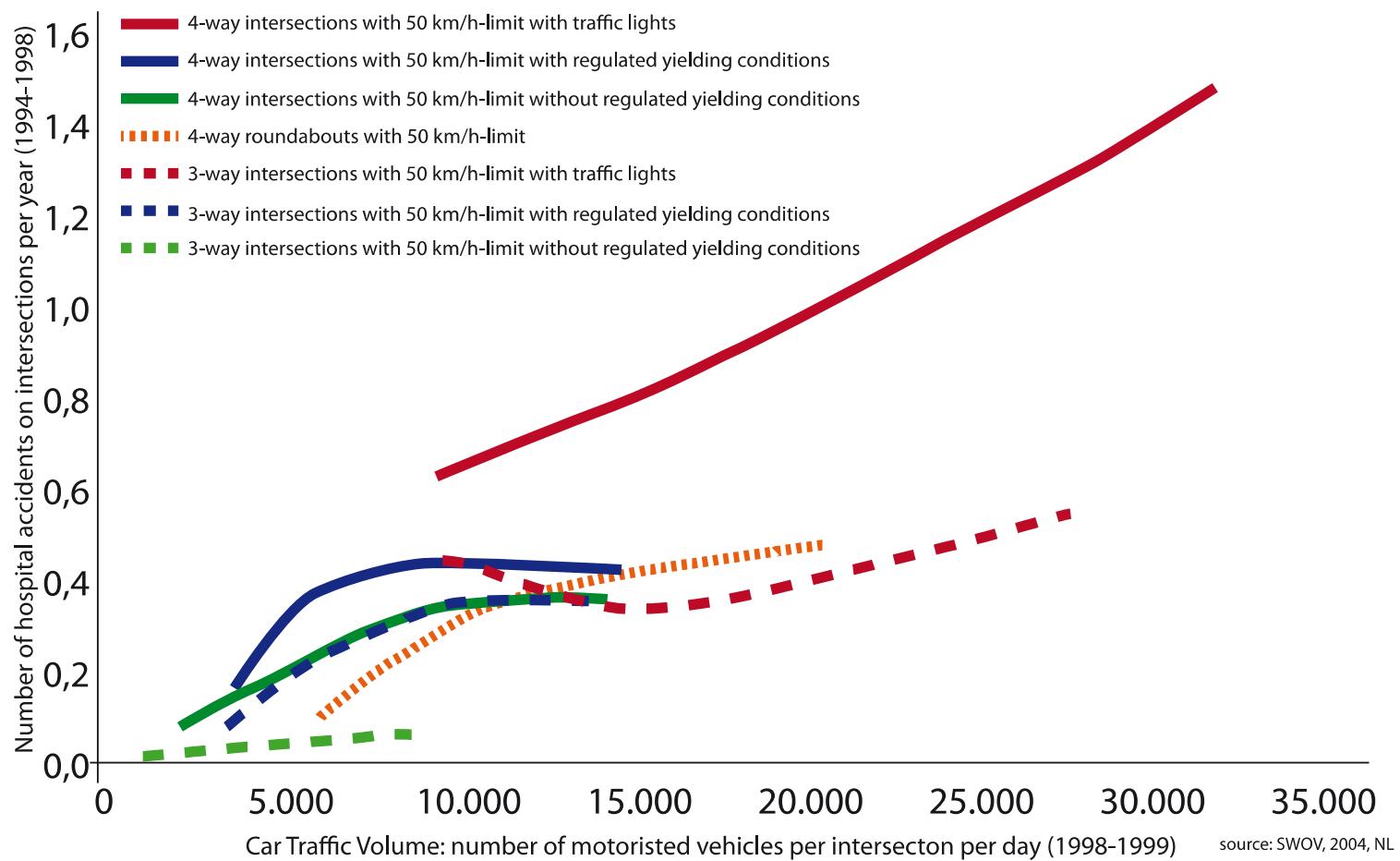
*Intersection with yielding conditions + pin*  
*local side street entrance: continuous sidewalk*



# Safety at intersections



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# Intersections: the weakest link – 30 mph



*Signalized intersections*



*Roundabouts (single, double, turbo)*



# What not to do!



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# What not to do!



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# What not to do!



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bm\_mielec

# What not to do!



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# What not to do!



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# What not to do!



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# Basic principles for traffic safety



minimize difference in mass  
and speed

separate modes with large  
mass / speed difference

$$E = \frac{1}{2} m \cdot v^2$$

Mass  $m$

Velocity  $v$

minimize amount of conflict  
points

separate modes at conflict  
points in time or space

# Recommended intersection type per road



setting	hierarchy	recommended intersection type	traffic regulation?	traffic calming?
Urban area	30 - 30 kmph	yielding conditions	no	optional traffic calming measure (pin, table, bump)
		single lane roundabout	no	
		neighborhood entry with sidewalk bump over	no	
	50 - 50 kmph	regulated yielding conditions	no	traffic calming measure on 30 kmph street (bump, chicane)
		single or multiple lane roundabout	no	
		regulated yielding conditions	no	
	30 - 50 kmph	protected intersection	signalized	
		regulated yielding conditions	no	
		single or multiple lane roundabout	no	
		regulated yielding conditions	no	
		protected intersection	signalized	
		single or multiple lane roundabout	no	
		regulated yielding conditions	no	
		protected intersection	signalized	

# Protected intersections: principles



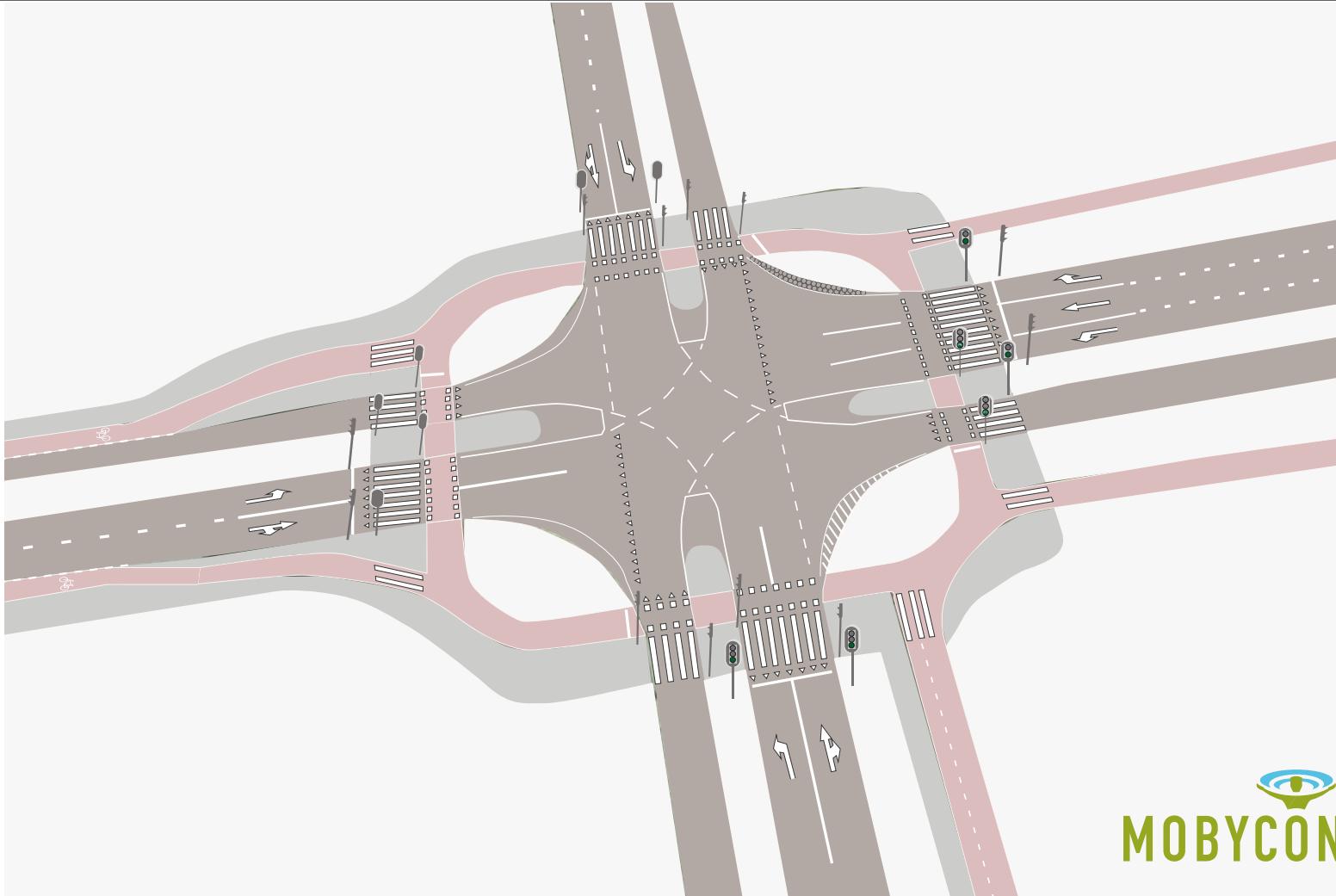
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# Protected intersections: principles



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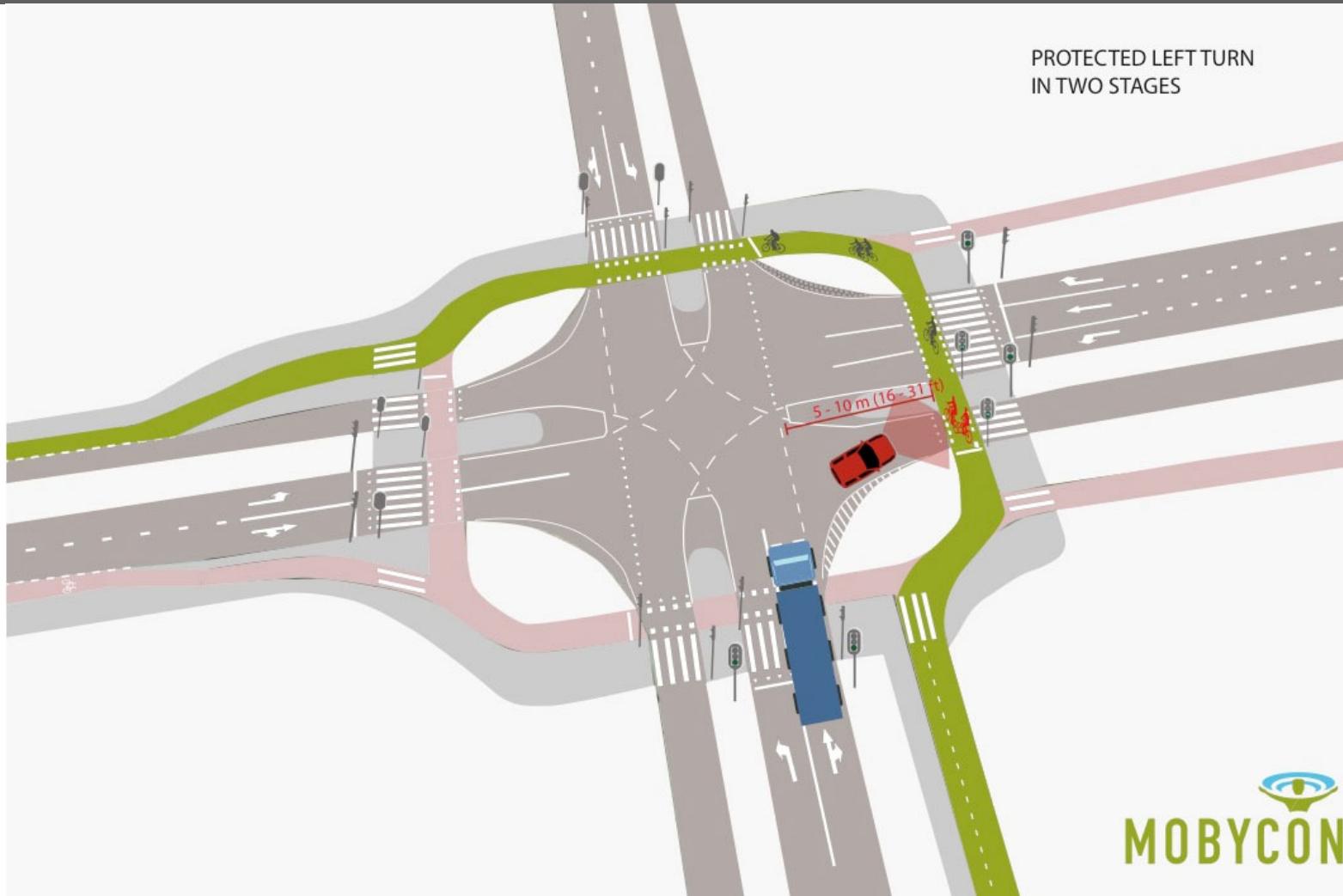


 **Mobycon**

# Protected intersections: principles



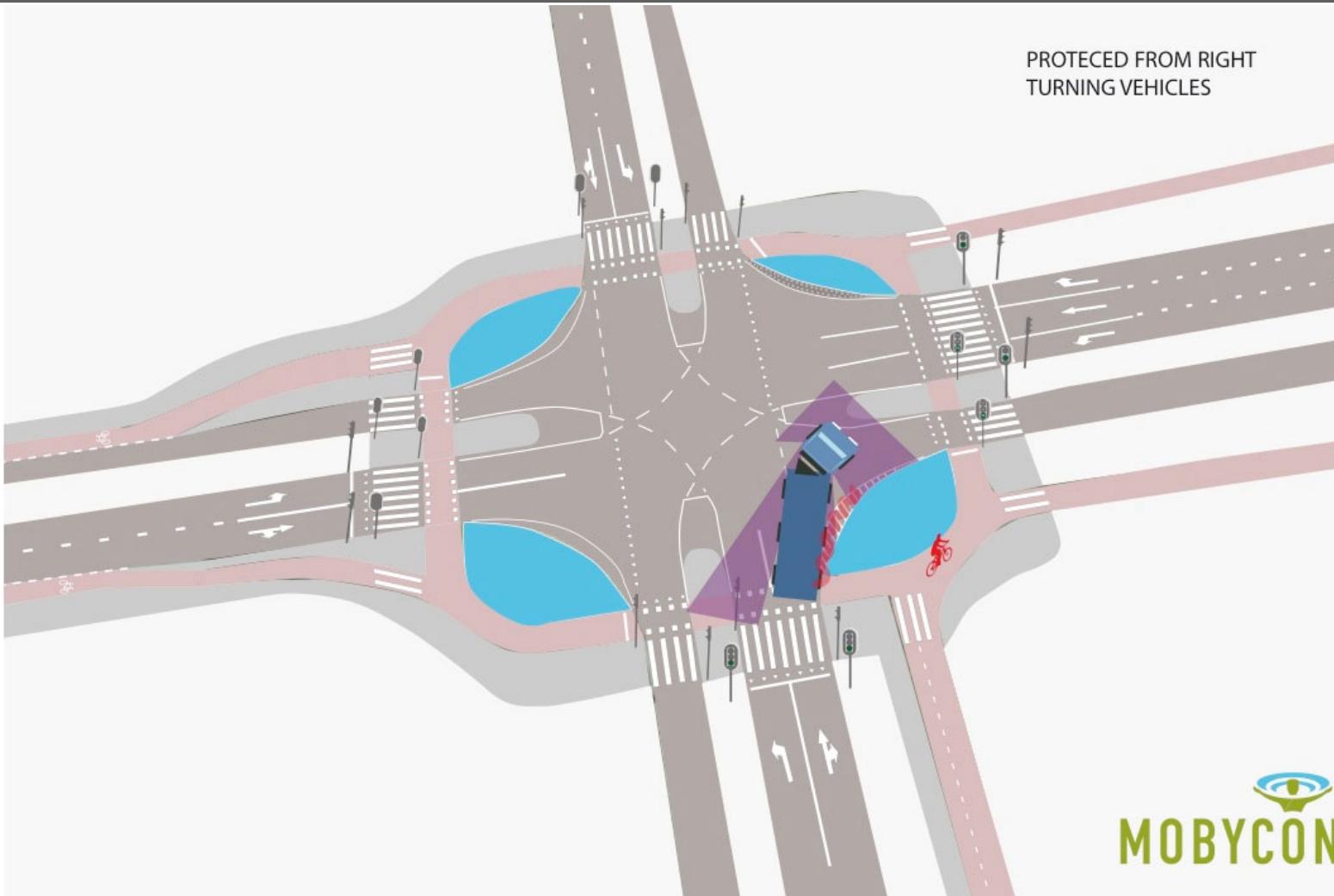
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# Protected intersections: principles



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# Safety of bicycle crossings

**Unidirectional versus bidirectional bicycle crossings:**

**Bidirectional crossings are twice as unsafe as unidirectional crossings**

**At-grade crossings are twice as unsafe as raised crossings.**

**The safest way for cyclists to cross a collector or arterial is raised, unidirectional.**



Bidirectional separated  
bicycle crossing at-grade

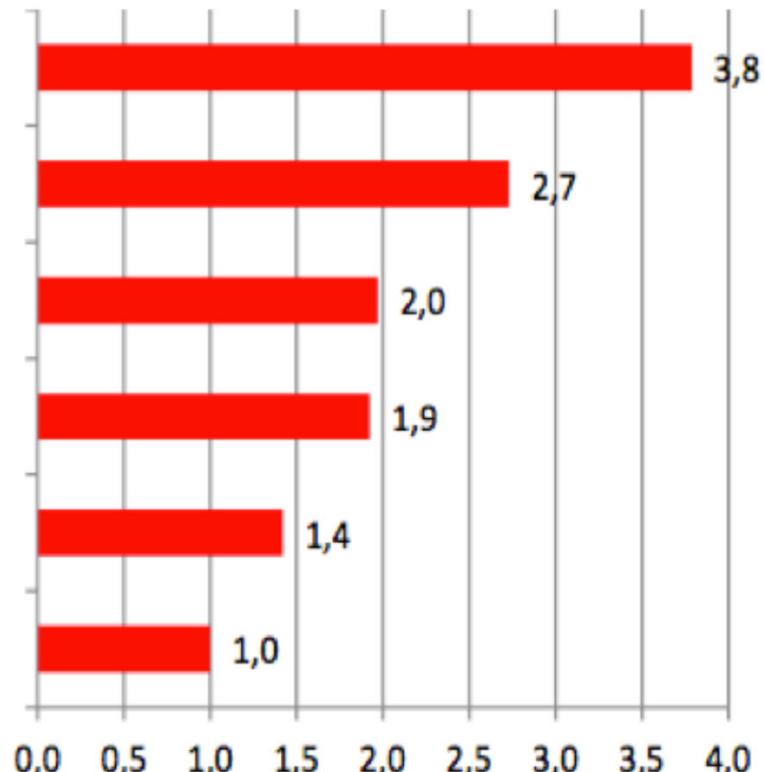
Bike lane crossing  
at-grade

Bidirectional separated  
bicycle crossing, raised

Unidirectional separated  
bicycle crossing at-grade

Bike lane crossing  
raised

Unidirectional separated  
bicycle crossing, raised

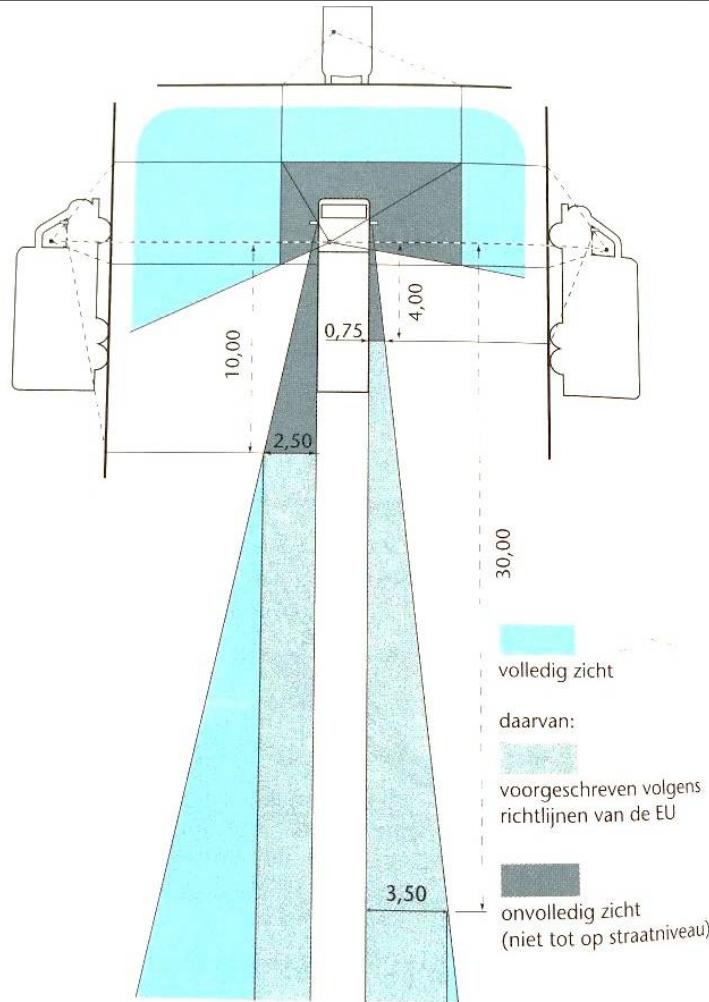


Sources:

Fietsberaadpublicatie 19b, 2011, The Netherlands

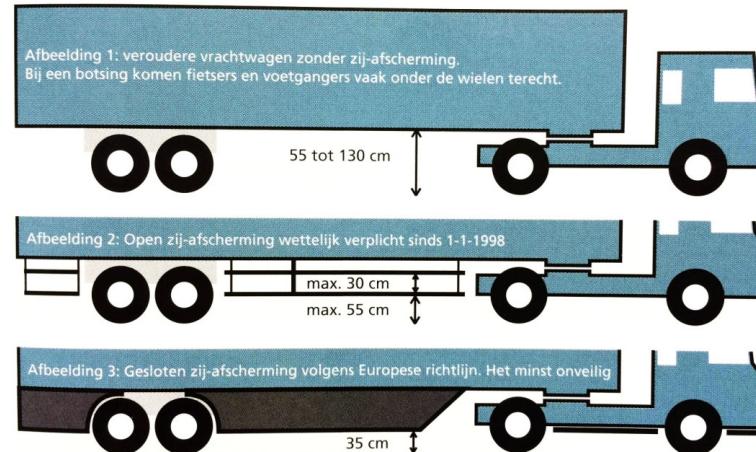
Schepers, J.P., Waard, D. 2010: fietspaden met twee richtingen op kruispunten onveiliger, IN : fietsverkeer 26, okt 2010, The Netherlands

# Protected intersections: principles



Right turn: Vehicle characteristics

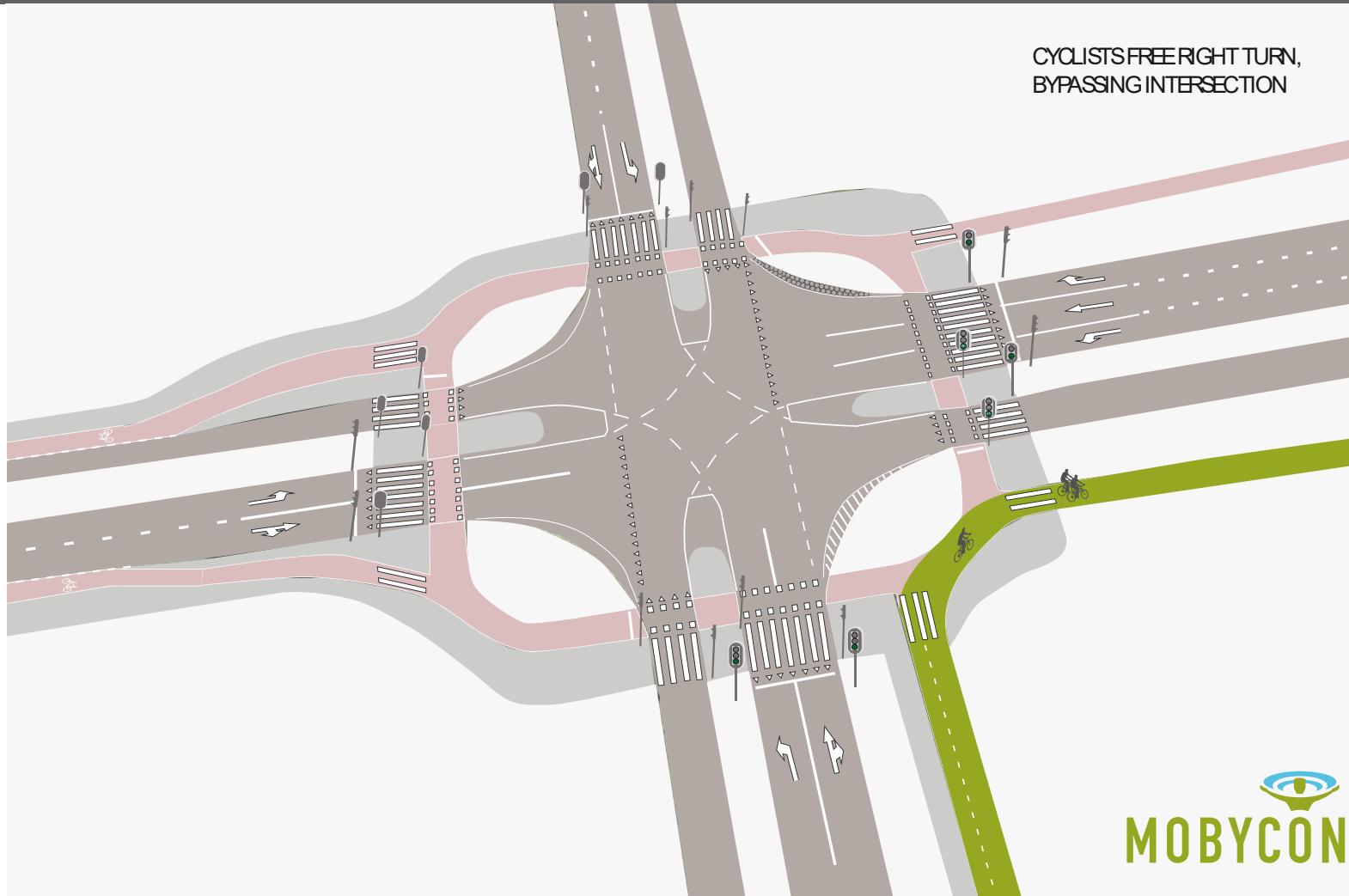
Blind spot prevention: camera and mirror  
Guardrail on side trailer.



# Design principles: Free right turn



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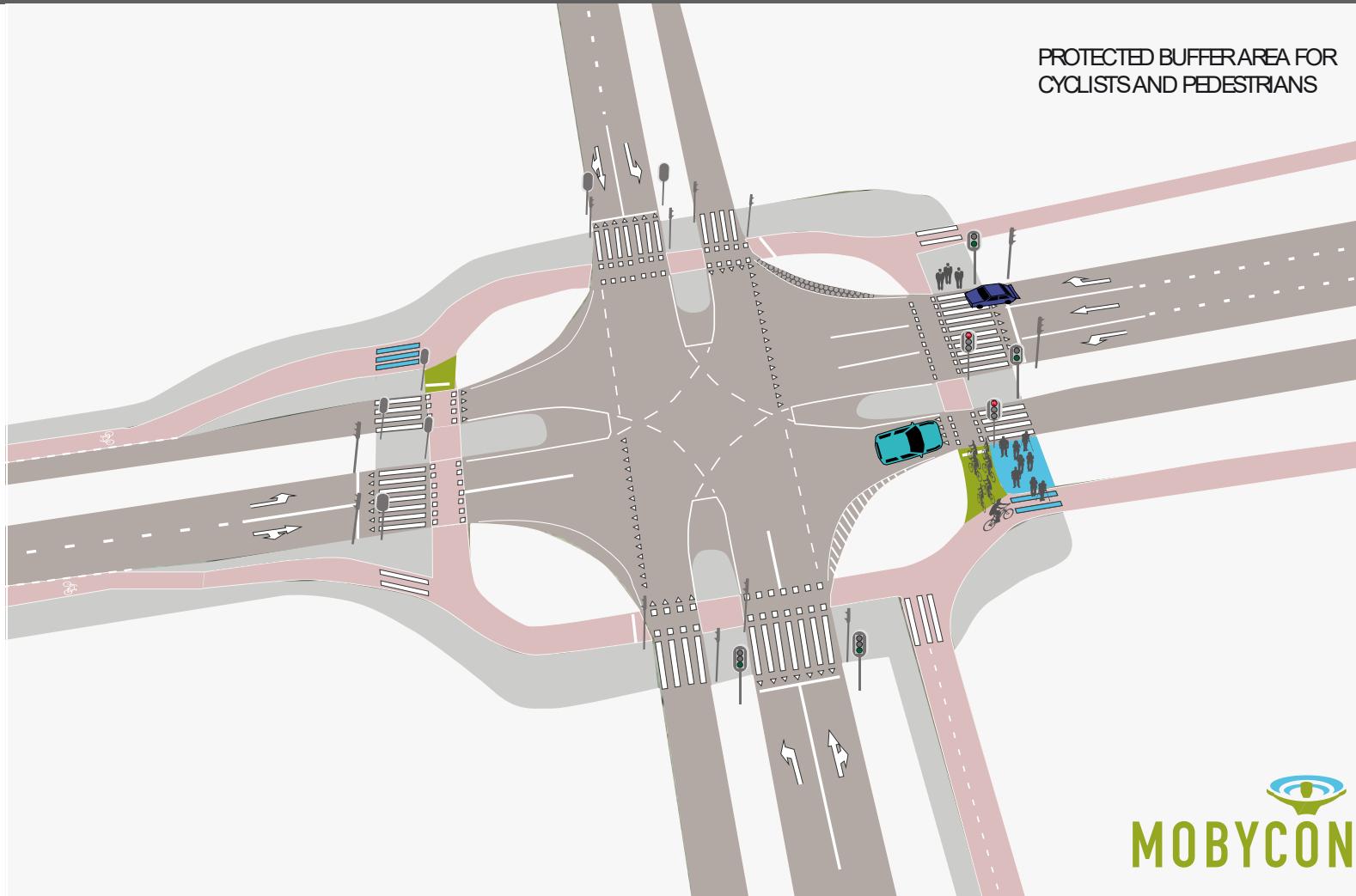
# Design principles: Free right turn



# Design principles: Buffer locations



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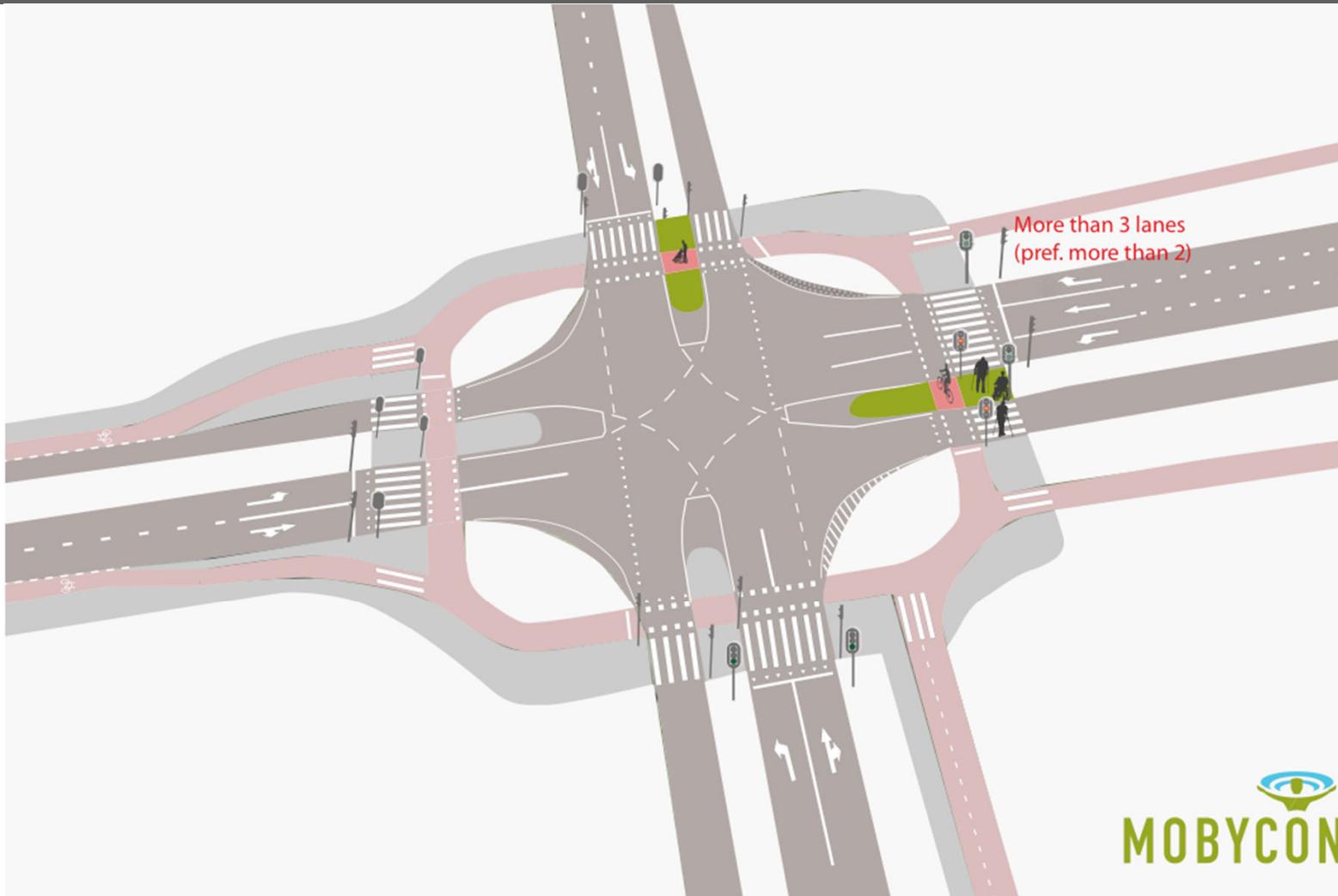
# Design principles: Buffer locations



# Design principles: Refuge islands



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# Design principles: Refuge islands



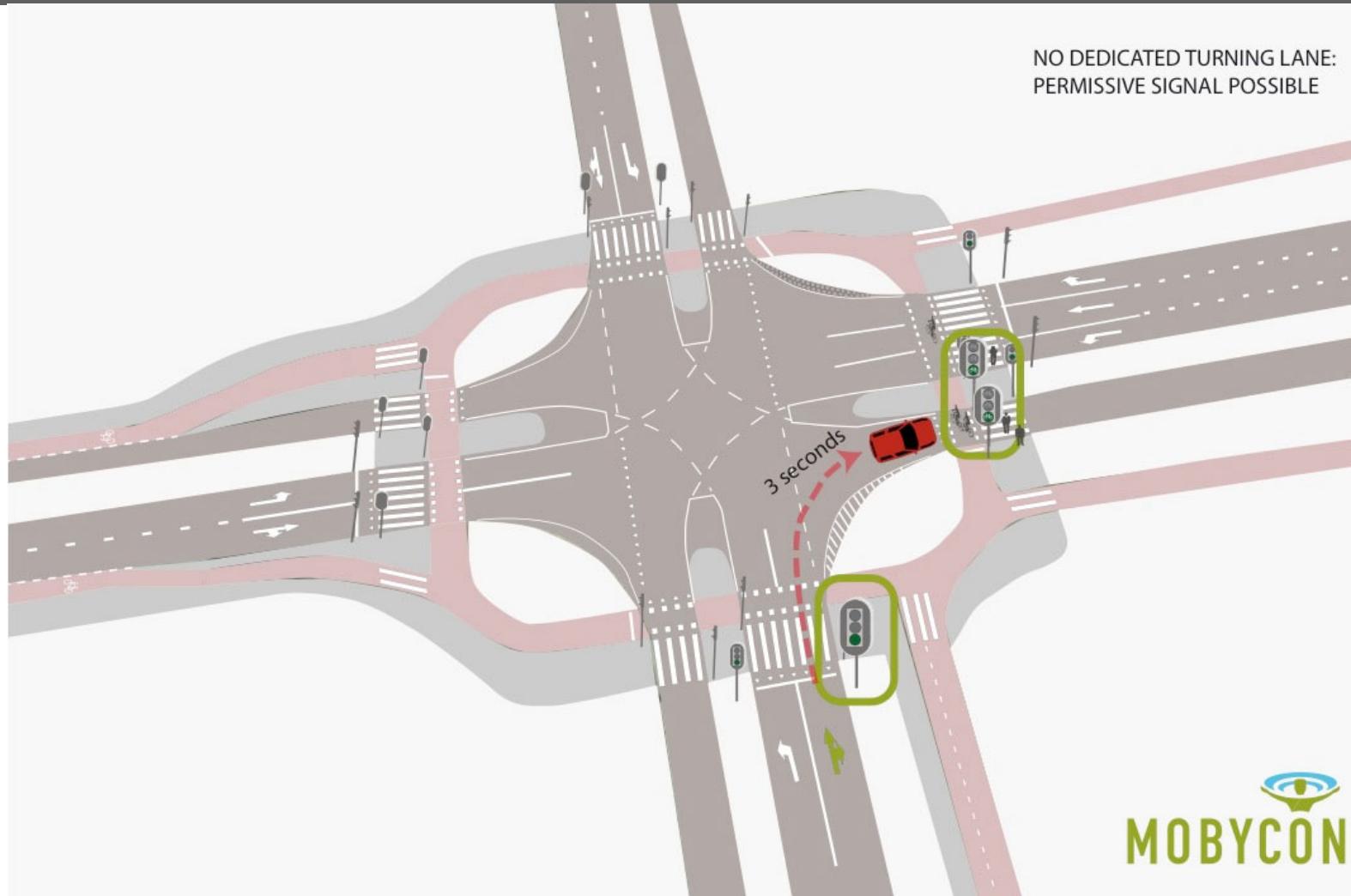
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# Design principles: Signal phases



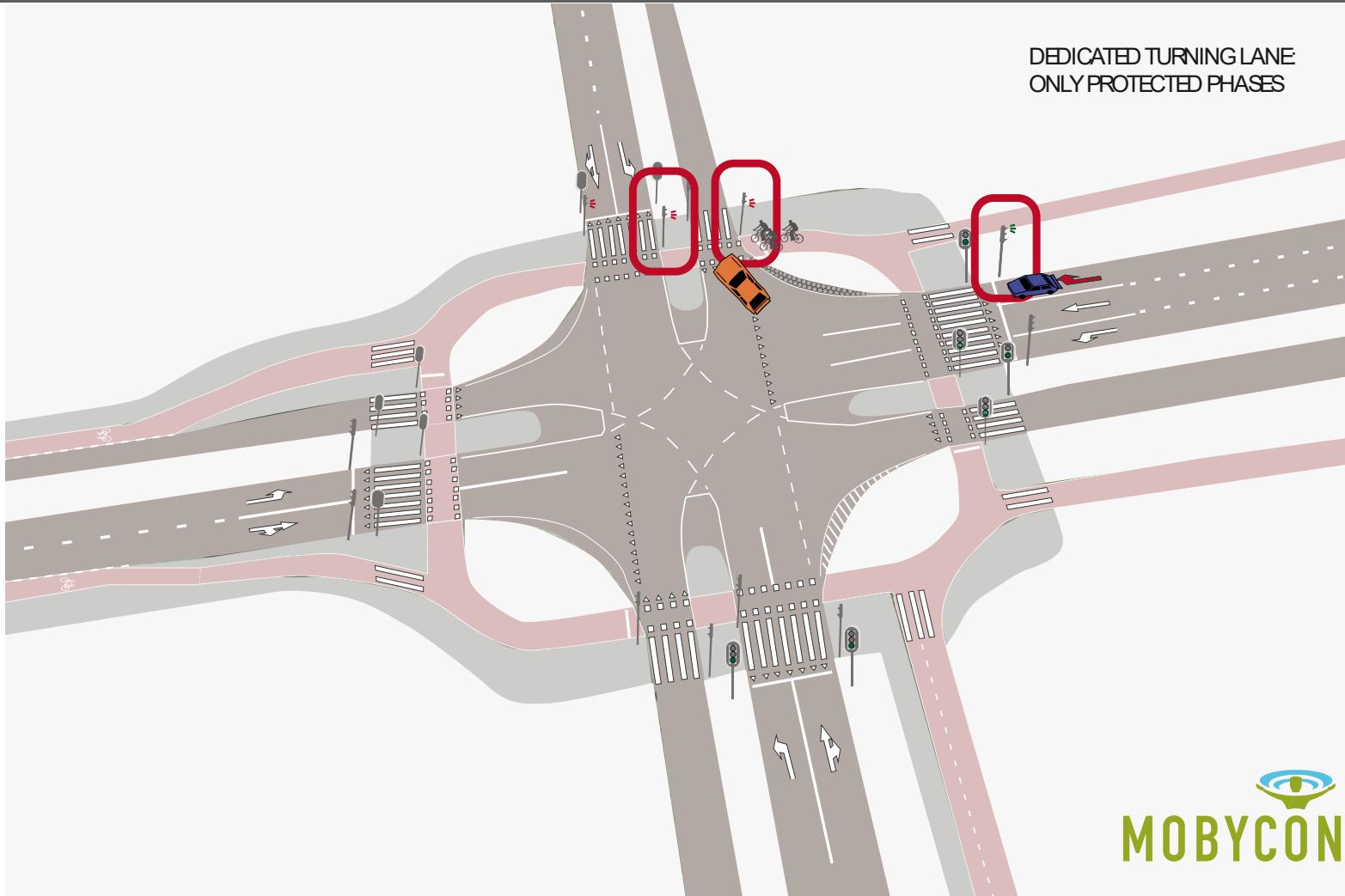
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# Design principles: Signal phases



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# Design principles: Signal phases



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# Downtown: spatial restraints



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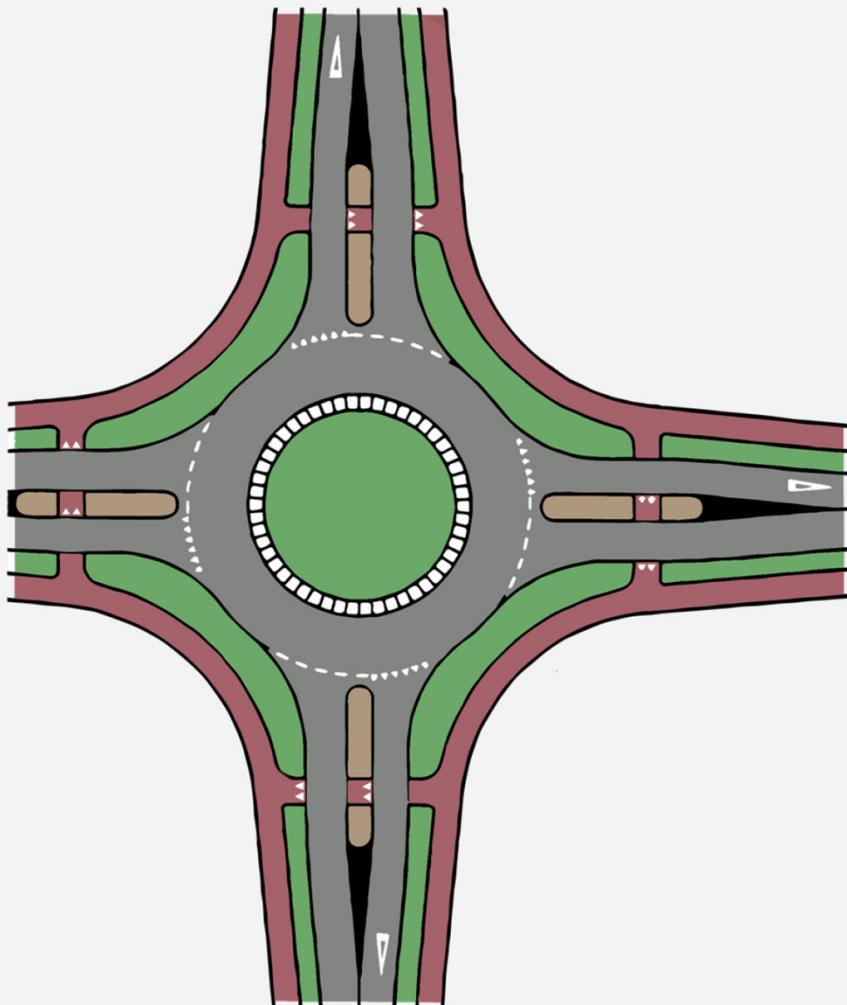
# Unsignalized intersections



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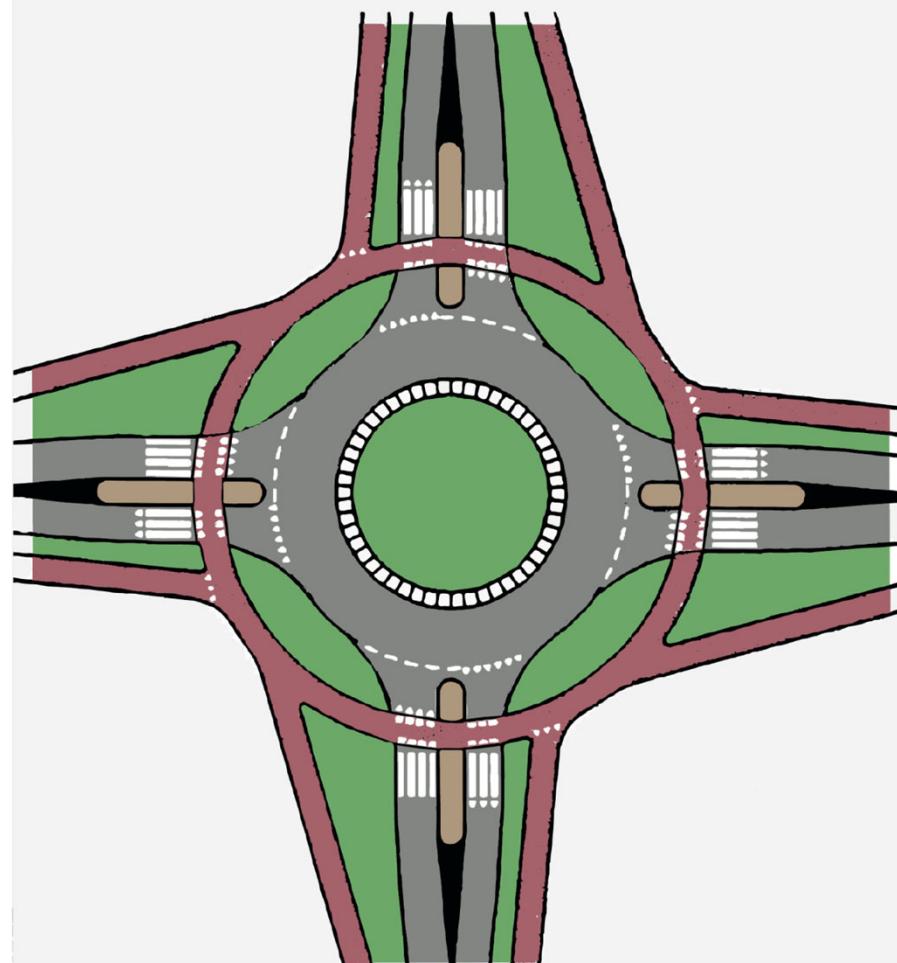
# Protected Roundabouts



- Cyclists without priority
- No colored bike path on crossings
- 10m (at least 2 car length) out of the roundabout
- Refuge island halfway each road
- If bicyclist without priority, than pedestrians as well.



# Protected Roundabouts



- Cyclists with priority
- Colored bike path through and through
- 5m (1 car length) out of the roundabout
- Refuge island halfway each road
- Ideally crossing on a bump



# Protected Roundabouts



# Protected Roundabouts



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# Protected Roundabouts



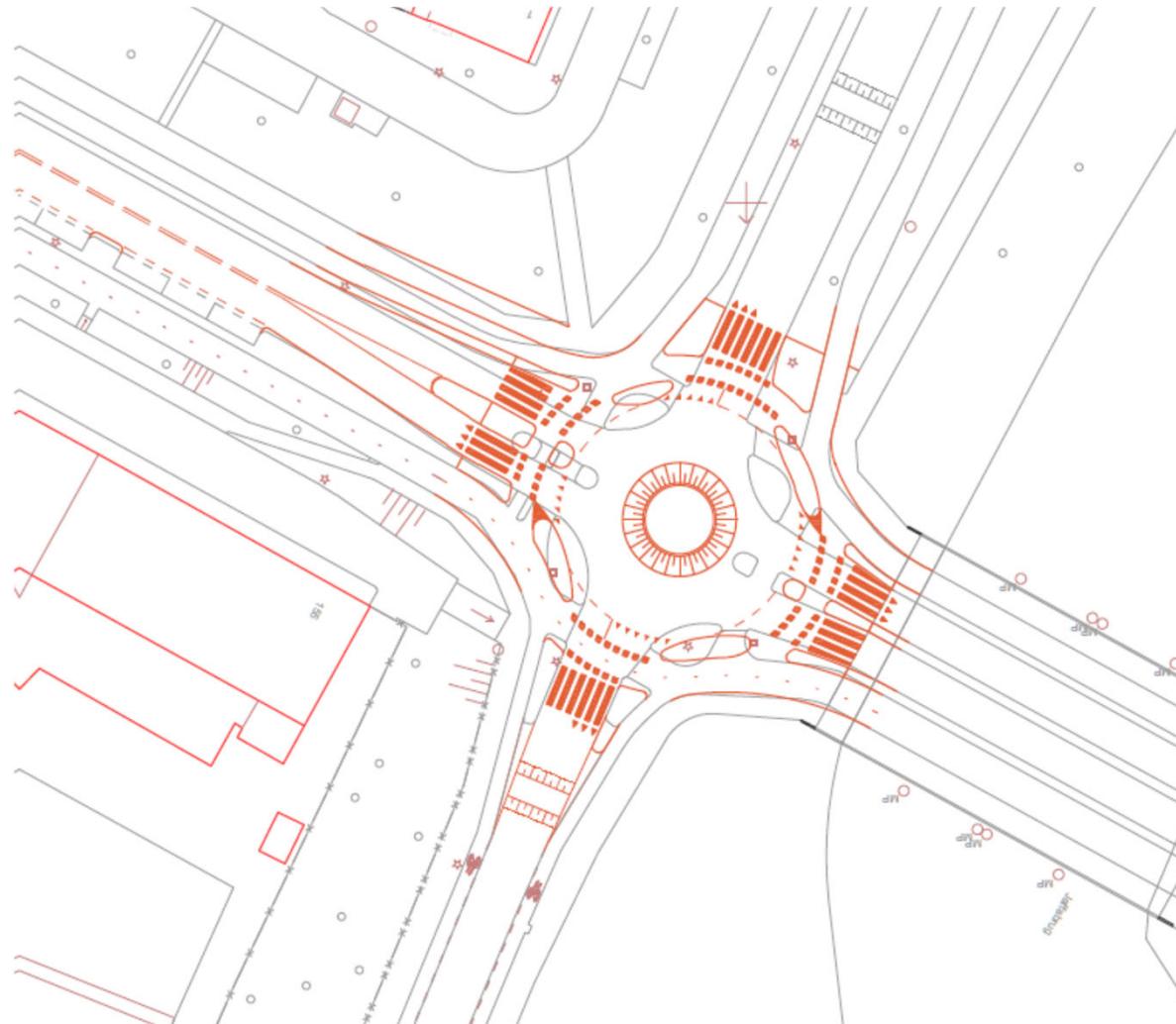
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# Protected Roundabouts



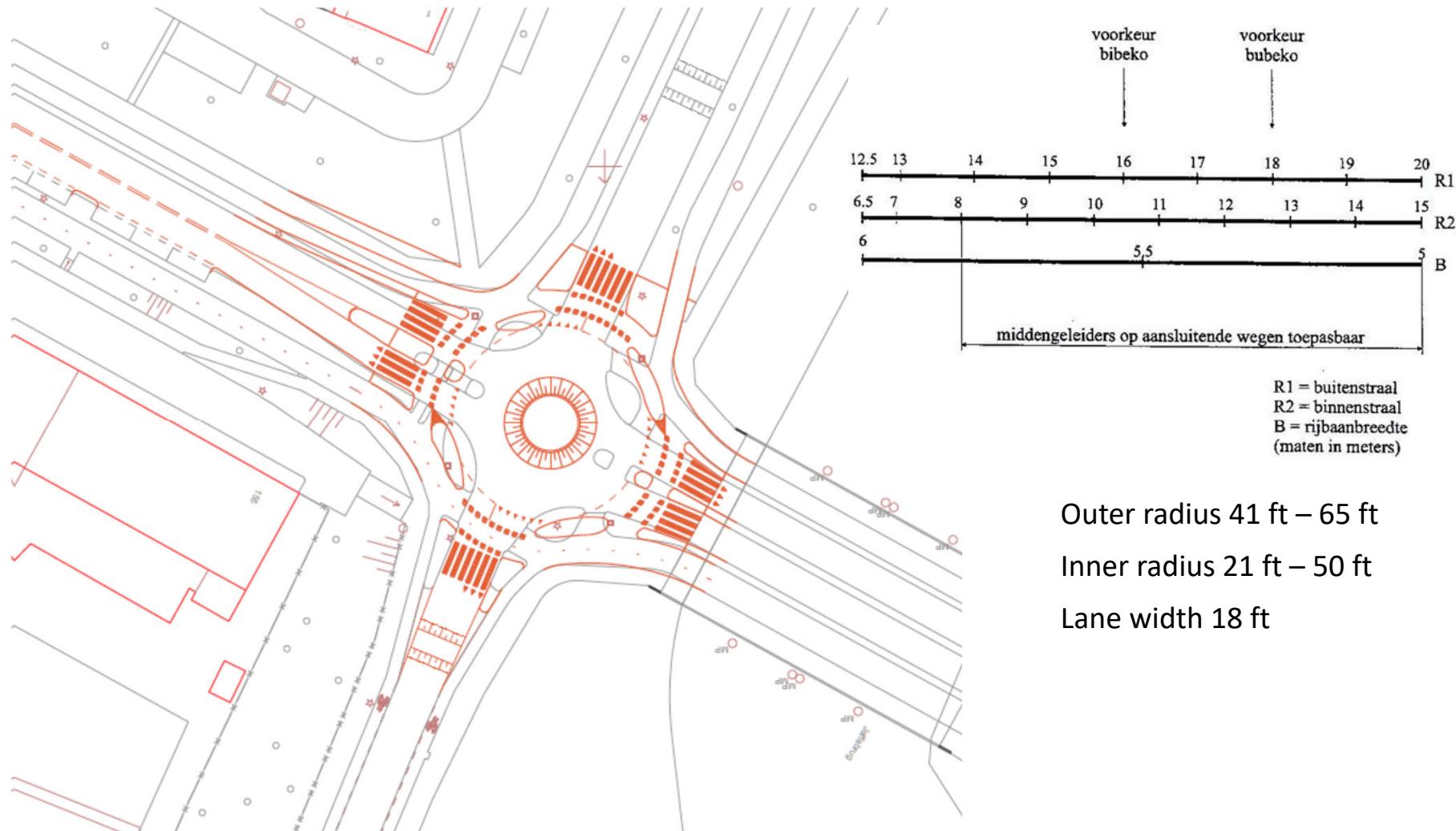
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# Protected Roundabouts

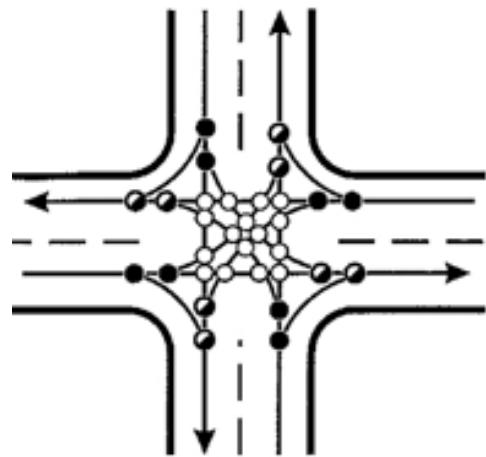


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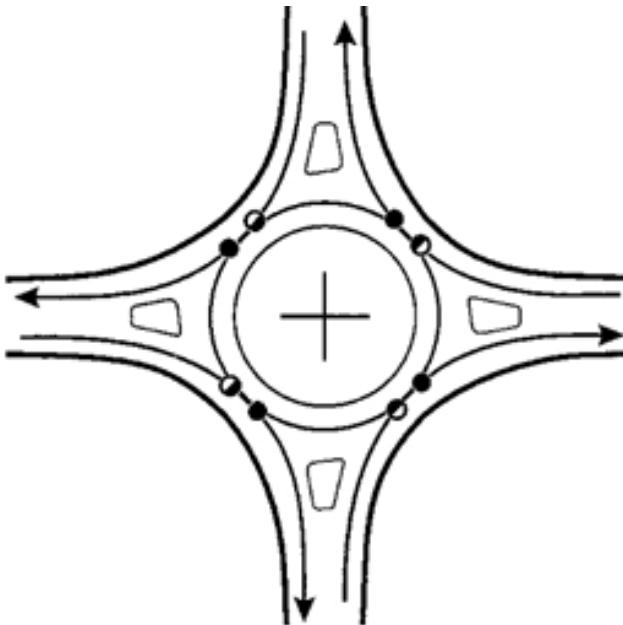


# Protected Roundabouts

24 conflict areas are eliminated with a roundabout



●	Diverging	8
●	Merging	8
○	Crossing	$\frac{16}{32}$



●	Diverging	4
●	Merging	4
○	Crossing	$\frac{0}{8}$

# Turbo roundabouts



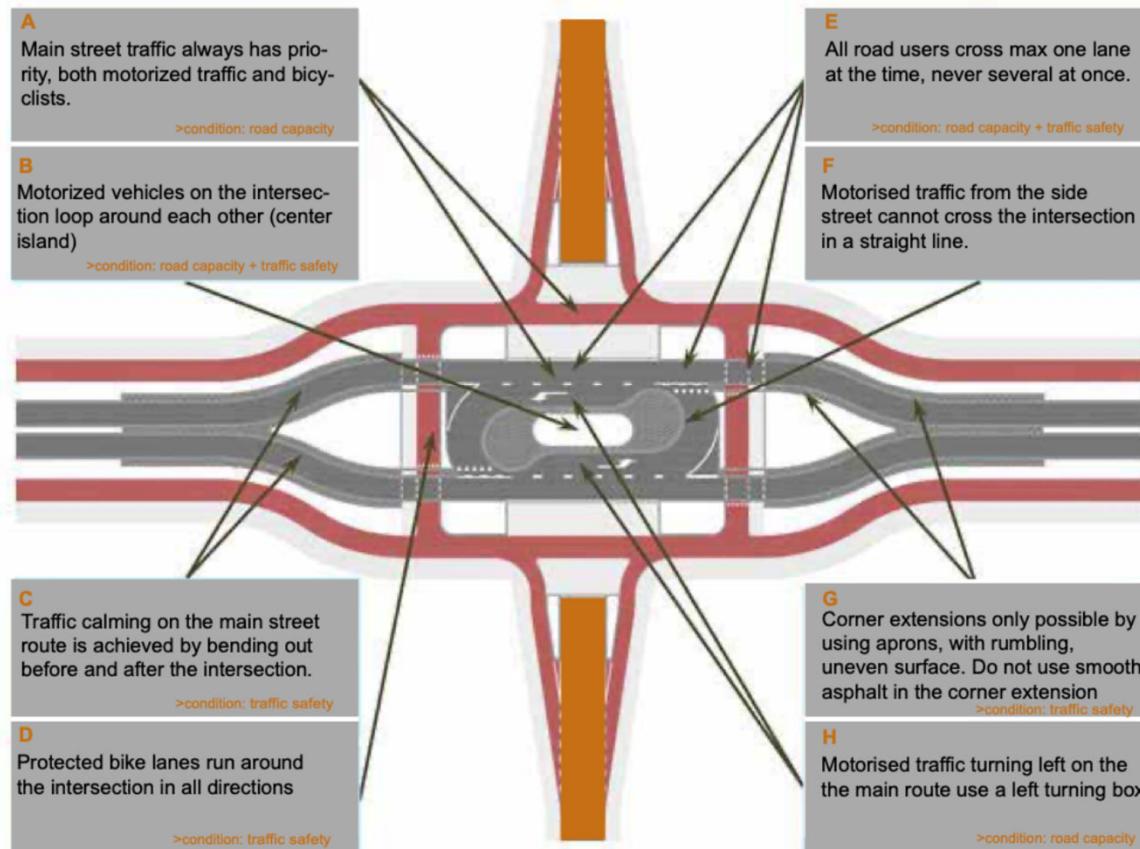
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# 'Dutch left' intersection.



## THE A-B-C OF THE 'DUTCH LEFT' DIVIDED HIGHWAY INTERSECTION WITH LEFT TURN LOOP



source: Boul J, Olijve M J, Het Voorrangsplein, een nieuw kruispunttype, Windesheim/CROW, 2015



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# Transformations

# Roundabout design



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# Roundabout design



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# Roundabout design



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# Roundabout design



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# Workshop

*Design the street  
and the intersection*

# Exercise: Case study design.

- **High level concept design (full case study area)**

Corridor design: look at the road classification and the AADT. Are all lanes necessary? If reduced, where and when?

What is the role of the corridor in the bike network? What bicycle and pedestrian quality are we striving for? For whom?

+/- 10 min.

- **Design the corridor (full case study area)**

Design the street, draw on the aerial map.

Focus on the road segments first, with a rough idea of intersection types.

Think about safety, zones, dimensions. But not too detailed. (its not CAD).

+/- 20 min

- **Design the intersection (zoom in on different part of the study area)**

Design a major and minor intersection in more detail

Top down drawing. Think about right of way, signalization and buffering space, maybe even signal phasing.

Materialization really matters to ensure self explanatory design.

+/- 30

- **Presentation**

Bundle the previous step in a 5 min presentation